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|  | Monday (Jan. 16) | Tuesday (Jan. 17) | Wednesday (Jan. 18) | Thursday (Jan. 19) | Friday (Jan. 20) |
| ND Standard | WH 6\_12.1,2,4,6 | WH 6\_12.1,2,4,6 | WH 6\_12.1,2,4,6 | WH 6\_12.1,2,4,6 | WH 6\_12.1,2,4,6 |
| Topic |  | No School | Classroom processes | Feudal Games | The Renaissance |
| Objectives |  |  | SWBAT recall routines and practices in the classroom | SWBAT Role play living as a lord during feudal times | SWBAT Explain how the Renaissance brought back learning and art |
| Bellringer |  |  | -What does it mean to annotate?-What does it mean to summarize? | Set goals for wheat productionsSet goals for knights | -What is the Renaissance?-Who was Michelangelo? |
| Lesson plan | No School |  | * Students will practice annotating and summarizing articles from Newsela
* Students will practice good note taking and note organization
* Students will practice turning objectives into exit slips
 | Module 8 Lesson 1* Hand out Mod 8 Les 1 note taking worksheet

Feudal Games* Students begin simulation on Minecraft Education
 | Module 8 Lesson 1* Go over answers from Mod 8 Les 1 notetaking worksheet
* Summarize the main points of the lesson
* Turn objective into exit slip
* Hand out Mod 8 Les 2 note taking worksheet
* Feudal Game Project
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